

**Practical Programming Methodology**  
**CS 2010 - Fall 2003**  
**3 (3-0-3) UT**  
**Course Outline**

**Instructor** : Franco Carlacci  
**Office** : C422  
**Phone** : 539 2091  
**Prerequisite** : CS1150 and CS2720  
**URL** : <http://franco.carlacci.com/>

### **Transfer Agreement**

The transfer agreements set out for this course can be found by visiting the [Alberta Council on Admission and Transfer](#) web site

### **Calendar Description**

The calendar description for this course can be found at the [GPRC](#) website.

### **Course Description**

This course introduces students to the principles, methods, tools, and practices of a professional programmer working in a rich programming environment. The lectures focus on the fundamental principles of programming methodology based on abstract data types and their implementations. The laboratories offer an intensive apprenticeship opportunity for the aspiring software developer. Students use the programming languages C and C++ and software development tools supported by the /Windows95/WinNT/Unix programming environment.

### **Evaluation**

Take home assignments	: 20%
Lab assignments (min of 10)	: 20%
Midterm	: 25%
Final	: 35%

The text for this course is *Absolute C++* by *Walter Savitch*

*Page last updated on August 19, 2003 by Franco Carlacci*