

DEPARTMENT OF FINE ARTS

COURSE OUTLINE – FALL 2017

AR1610 (A2): Sculpture I – 3 (3-0-3) 90 Hours for 15 Weeks

INSTRUCTOR:	Ken HouseGo	PHONE:	(780) 539-2813		
OFFICE:	L218	E-MAIL:	khousego@gprc.ab.ca		
OFFICE HOURS	Monday & Wednesday 11:30 am to 1:00 pm				
	Tuesday to Thursday 1:00 pm to 2:00 pm				
	Please call ahead for an appointment.				

CALENDAR DESCRIPTION: An introductory level studio course that will introduce you to a variety of techniques and materials pertinent to sculpture. This course will stress basic design, concept and material relationships.

PREREQUISITE(S)/COREQUISITE: None

REQUIRED TEXT/RESOURCE MATERIALS: No textbook is required

The auxiliary fee for this course will cover some of the materials needed (clay, glazes, molding supplies and plaster, woodshop incidentals such as screws, glue, sandpaper, etc.)

Materials for other projects will need to be purchased as we go. Depending on the scale and nature of your projects, the cost will range from \$150 to \$250 for this course.

DELIVERY MODE(S): Lecture and Lab

COURSE OBJECTIVES:

- 1. Identify and apply the basic principles of art and design as they relate to three-dimensional objects, including balance, emphasis, movement, repetition, and scale.
- 2. Learn about the characteristics of various sculptural media (including wood, clay, plaster, and found materials) and develop the technical skills required to manipulate them.
- 3. Exhibit a basic working knowledge of sculptural methods which may modeling, molding and casting, construction and assemblage.
- 4. Be encouraged to experiment, to think critically and creatively, and to problem solve.
- 5. Develop a critical understanding of sculpture through verbal discussion and class critiques.

- 6. Learn about expanded notions of sculpture including performance art, living sculpture and sitespecific art.
- 7. Demonstrate the ability to independently research artists, techniques or media related to the field of sculpture and present this research to the class.

LEARNING OUTCOMES:

- 1. To broaden the students understanding and working knowledge of the elements and principles of visual language. Basic elements of 3D design: form, shape, texture, space, balance and gravity using the principles of organization: rhythm, balance, scale/proportion and movement/ alignment.
- 2. An emphasis on the exploration and the thinking skills required in the production of a sculptural expression.
- 3. The student will begin to explore seeing/identifying, imagining and problem solving with emphasis on an individual and collective creative approaches, thus, contributing to their understanding and appreciation of the relationship between sculpture and other disciplines.
- 4. Demonstrate self-disciple required to make art in a professional manner.
- 5. To build construct and model in three-dimensional design.

TRANSFERABILITY: UA, UC, UL, AU, AF, CU, CUC, KUC

*Warning: Although we strive to make the transferability information in this document up-to-date and accurate, the student has the final responsibility for ensuring the transferability of this course to Alberta Colleges and Universities. Please consult the Alberta Transfer Guide for more information. You may check to ensure the transferability of this course at Alberta Transfer Guide main page http://www.transferalberta.ca or, if you do not want to navigate through few links, at http://alis.alberta.ca/ps/tsp/ta/tbi/onlinesearch.html?SearchMode=S&step=2

** Grade of D or D+ may not be acceptable for transfer to other post-secondary institutions. **Students** are cautioned that it is their responsibility to contact the receiving institutions to ensure transferability

EVALUATIONS:

No examinations, assignment and process grading is ongoing and as per assignment due dates. Portfolios may be required mid and end term.

Mid-term indicator grade is based upon assignments completed to date. Mid-term is an **indicator** grade only for the student's reference on his/her performance in the course. You will be informed if you are in jeopardy.

The Lab mark reflects the in-class-activities of that day. They will tend to be short and act as a preparation for an assignment. Hence they will be due at the end of the specific class for marking. (There will be no extensions for any reason)

Failure to finish projects on time for class critiques will affect student's final evaluation. Students will be expected to invest a minimum of four hours a week in the class.

Attendance is mandatory. (Department Guidelines)

More than 20% absenteeism (2.5 classes = 20 %) may constitute a failure except for medical or extenuating circumstances in which case a doctor's letter may be required.

Students will receive a warning 'Notice Of Absenteeism' at 15%.

Assignments:	60 – 65 %	Specific assignments are weighted. Assignments are the equivalent of an examination. There will be 6-7 sculpture projects over the course of the year.
Lab	25 – 20 %	Material / media explorations are graded on the in-class, activities of the day. Missed Lab marks cannot be made up.
Quizzes	2.5 %	Open and closed notes. You will forfeit the privilege of writing a quiz, if you are absent or arrive late after the quiz is finished.
Lecture and Demonstration Notes:	2.5 %	Fall and winter term — two marking sessions
Attendance / Participation:	10 %	This is a rather straight forward mathematical formula based on your attendance. There are 13 classes in this course, attend all classes and arriving on time 13/13 = 100 = 10% of the year.

Daily attendance/participation marks:

Excessive Lateness:

You have 5 minutes of late grace time for each class. Excess late times above the grace period will be accumulated and converted into equivalent classes. This will be proportionally deducted, so 350 minutes of excess late time, will equal one absent class, thus losing an additional - 0.50 (minus .5) from the Attendance / Participation mark. **Excessive Lateness** is equivalent to being absent from a class.

0.00	Late Deduction	Adjustment			<u> </u>	
		Partcipation Atendance Equals 100.00		Total Late Time	_	
13.00	』 A+			5 mins./class, LATE GRACE BUFFER 65 Remainder coverted to classes 0		
13.00						
				Start Of Class	10:00	
1.00	Arrive after	- 10:05				
0.75	Arrive between	— 10:05 am	Late	LE — Left Early		
0.66	Arrive after	— 11:30 am		If you leave early, sign out,		
0.50	Arrive after	— 12:15 pm		the difference will be regarded &		
0.00	Arrive between	- 1:05 pm marked as if a late arrival time.			ne.	
0.50						
	Arrive after	— 1:15 pm				
0.50		— 1:15 pm — 1:45 pm		NLT — No Late Time Indic	ated	
0.50 0.40	Arrive after			NLT — No Late Time Indic Default mark .66	ated	

If there is a <u>colour high light</u> through your name, you are late, you must sign in with your arrival time. Late makes will not start until 8:35 AM

No Late Time (NLT) indicated when you arrived — default to .25

<u>Left Early</u> (LE)_If you leave class early, sign out with the departure time, the difference will be regarded & marked as if it were a late arrival time. Please inform me at the start of class if you need to leave early.

As an example:

Miss no classes, 13/13 = 100 %, Receive A+ Miss 3 classes, 10/13 = 65.38 %, Receive C — This is 23.1% absenteeism — This is two full month of classes.

GRADING CRITERIA:

Please note that most universities will not accept your course for transfer credit **IF** your grade is **less than a C-**.

Alpha	4-point	Percentage	Alpha	4-point	Percentage
Grade	Equivalent	Guidelines	Grade	Equivalent	Guidelines
A+	4.0	95-100	C+	2.3	67-69
A	4.0	90-94	С	2.0	63-66
A-	3.7	85-89	C-	1.7	60-62
B+	3.3	80-84	D+	1.3	55-59
В	3.0	75-79	D	1.0	50-54
B-	2.7	70-72	F	0.0	00-49

COURSE SCHEDULE/TENTATIVE TIMELINE:

Studio based activities in addition to homework assignments to be determined by the instructor. Fieldwork may require visits to sites off campus, including museums and galleries. Students will be expected to invest a minimum of **six hours per week** outside of class time.

Content Over View

1. Introduction to Sculptural Practices

For 8 to 10 classes, (up to the fall break) we will be exploring a number of materials and processes. These *media tests* will be a mixture of Lab activities and small assignments. They will be big enough, allowing you to be engaged in the work but not so large as to be onerous. They will introduce you to a basic but wide enough range of sculptural potentials, hopefully giving you a comfort zone when addressing larger assignments.

These *media tests* will include:

- a. Introduction to wood working tools, shop processes.
- b. Note taking and guizzes will be extensive in this portion of the course.
- c. Foraging for materials for constructions and mixed media
- d. Assemblage / construction, linear and planar structures
- e. Intervention of scale in sculpture
- f. Stone and stick constructions
- g. Clay relief, silicon mold making and casting in various materials
- h. Clay Tiles for surface tests
- i. Clay modeling, textures, dichotomies / contrasts
- j. Surface finishing using different media on clay, plaster and cement.

2. Larger Assignments

a. Studies in mixed media and wood

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- b. Studies in clay, iconic forms and attitudes of presentation
- c. Studies in clay, facial segment studies and self-portraiture
 The relationship between object and plinth
- d. More casting in plaster, clay, maybe cement or wax (other materials)
 Mixed media relief with clay with more complex mold making
 Continued explorations of finishing

3. Open Projects Time Pending

e. Self-initiated assignments and any media and codirected through a one—one mentorship approach.

4. Drawing

As a way to lead you in and out of sculptural considerations, relationships and explorations using the drawn surface as an investigative tool. Any drawing or collages will be LAB marks.

STUDENT RESPONSIBILITIES:

Jail Cards

You have two Get Out of Jail Cards for this course.

Guide Lines:

- 1. You have two jail cards per term for this course.
- 2. They cannot be traded, sold or used for another course.
- 3. They expire with the termination of this course.
- 4. You may only apply one of the two jail cards to any one assignment.
- 5. You must request the *Get out of Jail Card* to late or missing assignment **within THREE days** after the due date. **Contact me in person or by email**
- 6. Late assignments for jail card due date will lose 10% per day
- 7. Jail Cards cannot be used as a LAB activities.

The offer has been made.

It is up to you to contact me, if you wish to apply it.

I will not be seeking you out, if you have late or missing assignments.

- Bring the required supplies for every class. If you have missed a previous class it is your responsibility to ask your fellow students or the instructor before the start of class to insure that you have the appropriate supplies and materials ready.
- **Be punctual!** If you arrive late you will have to ask your classmates for the information. You are fully responsible for the material covered in class, projects and due dates. I will not be delivering one to one classes or lectures.
- Sign the Attendance Sheet immediately as you come into the classroom.

 If you are late for class, returning from break or departing from class early, you must also log in your time.
- Be prepared to take notes and save class handouts. Handouts will not be given out twice. Be prepared to take notes and save class handouts. Handouts will not be given out twice. Handouts and assignments will be posted on Moodle.

Note: Due dates and materials required for next class will not be posted on Moodle.

• Take home assignments are due promptly at the start of due class. If you cannot attend class have a classmate <u>hand it to me personally in class</u> and identify the situation.

- Work must be handed in the designated portfolio or as requested.
- As this is a shared studio space and due to **health and safety reasons** it is expected that you will put your materials, clean up and sweep the floors at the end of class. Everyone is expected to pitch in during the cleanup, if you have cleaned up your area, look for something else that needs addressing. **Any materials left outside of storage may not be there when you return.**
- Respect and take pride and care of your work. You will need examples for your transfer portfolio when applying to other institutions. *Expect to have a portfolio of works when applying for transfer.*
- Late assignments will lose 10% grade for each day late. (Includes week ends) After 10 days, you will receive a zero grade. It is your responsibility to get your work to me.
- · I will not be asking you for late work!
- Late work must be handed to me in person.

 Email me if you have not submitted late work to me in person.
- DO NOT WAIT UNTILL NEXT CLASS TO HAND IN LATE WORK IT IS ALREADY LATE!
- If you are **absent for an extended period time** due to health reasons, a doctor's slip is required. **At which time alternative assignment due dates can be set up**

STATEMENT ON PLAGIARISM AND CHEATING:

Cheating and plagiarism will not be tolerated and there will be penalties. For a more precise definition of plagiarism and its consequences, refer to the Student Conduct section of the College Admission Guide at http://www.gprc.ab.ca/programs/calendar/ or the College Policy on Student Misconduct: Plagiarism and Cheating at http://www.gprc.ab.ca/programs/calendar/ or the College Policy on Student Misconduct: Plagiarism and Cheating at http://www.gprc.ab.ca/about/administration/policies/

Additional Information:

All cell phones, Blackberries, and other communication devices should be turned off before class. Exceptions are made for parental responsibilities or emergency situations. Social media (Facebook, Skype, etc.) are not to be used during class time. All cell phones must be turned off and stored away from view. Students found checking messages or texting in class will be asked to leave.

No IPOD or MP3 players allowed without permission!!!!

With permission you must have your own headphones to listen to music during work periods.

^{**}Note: all Academic and Administrative policies are available on the same page.