

COURSE OUTLINE FOR: JUNIOR SCULPTURE II

AR1620 A3

• **Who:** Ian Forbes

Office: Studio A or Design Studio 129

Phone: 539 -2835 or 539 - 2447

email: iforbes@gprc.ab.ca

MAR 11 2002

• **Where:** Studio B

• **When:** Friday 10:00 - 16:20

• **What:** This is an introductory-level studio course that continues the exploration of the basic concepts of sculpture begun in AR 1610. It is a 3 credit course that, in conjunction with AR1610, is a University Transfer Sculpture course. Various approaches and conceptual attitudes will be examined to broaden the student's appreciation of sculpture and visual culture.

• **Final Portfolio Due:** Friday April 12, 2002 @ 17:20
Late portfolios not excepted.

• **Supplies:** Supply lists vary from year to year and will be given on a project by project basis. Students should budget at least \$250.00 for supplies. (AT LEAST) Every effort will be made to use the cheapest available materials.



**WHAT YOU
NEED TO
KNOW.**



**COURSE
OBJECTIVES**

Students upon completion of this course will:

1. Exhibit a working knowledge of the fundamentals of sculpture including:

- The various characteristics of sculptural media.
- The preparation of a variety of sculptural media (like clay, plaster, cement, wood, found material and others.)
- Various ways of sculpting, advantages and disadvantages, both traditional and experimental focusing on additive and reductive methods.

2. Identify and apply fundamental principles of composition as related to sculpture (harmony, balance, rhythm, repetition, dominance, variety) using the elements of visual art (line, shape, value, texture and colour.)

3. Perceive visual relationships in the environment and record these perceptions as sculptures.

5. Develop confidence and competence in the verbal discussion of these topics.

6. Develop an awareness of visual culture as related to three dimensions.

READING AND/OR HOME ASSIGNMENTS:

- Students can expect to put in a minimum of:
six (6) to twelve (12) hours per week on out-of-class work.
- Assignments are expected on the date required. Failure to complete projects on time for class critiques will effect the student's final evaluation.

ABSENTEEISM

- More than 20% absenteeism from class will result in the student being asked to leave the class. Further, if students fail to complete and submit 85% of grade requirements of the term mark they will not be allowed to complete the course. In such a case, the student will automatically receive a failing grade of DB (debarred). See pages 33 - 40 of the 2001/2002 Calendar for more information.



**SKIP CLASS IF YOU
WANT TO FAIL.**

ASSESSMENT AND GRADING

Course Work: 80 %. Projects vary in weight depending on difficulty and/or time allotted.

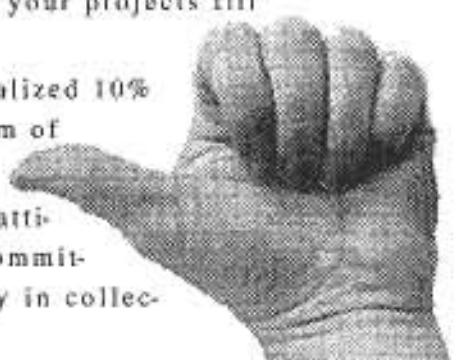
Class Participation: 20% (Includes attendance.)

CRITERIA FOR EVALUATION

1. The level of creativity and craftsmanship demonstrated.
2. The degree of knowledge and understanding of the elements and principles of this studio discipline.
3. Portfolio presentations will be required throughout the duration of this course (don't through out your projects till the end of the year.)
4. Overdue assignments will be penalized 10% for each day late up to a maximum of 10 days (100%).
5. Demonstration of a professional attitude, indicated by enthusiasm, commitment, involvement and flexibility in collective and individual critiques.



**TAKE NOTE OF
THIS**



**HOW YOU WILL BE
MARKED.**

IAN DOESN'T WANT YOU TO FAIL.