

**GRANDE PRAIRIE REGIONAL COLLEGE
DEPARTMENT OF EARLY CHILDHOOD DEVELOPMENT
CD1010
INTRODUCTION TO EARLY CHILDHOOD**

HOURS: **45**

Credits: 3

SEMESTER: _____

INSTRUCTOR: _____

PHONE: _____

TEXT: _____

COURSE DESCRIPTION:

An introduction to the philosophy, goals and characteristics of a child-centred programme for young children. You will learn positive approaches to guiding children's behaviour and will also develop an understanding of the role of play in children's development.

COURSE OUTLINE REVISED: JUNE, 1997

INTRODUCTION TO EARLY CHILDHOOD

CD1010

UNITS

UNIT 1

The learner will demonstrate an understanding of the philosophy and goals of a child-centred, play-oriented programme for young children.

UNIT 2

The learner will demonstrate an understanding of the development of pro-social behaviour in young children and ways of promoting and maintaining pro-social behaviour in an early childhood setting.

UNIT 3

The learner will demonstrate an understanding of the term, play, and its developmental nature in early childhood.

UNIT 4

The learner will recognize the value of play in the lives of young children.

UNIT 5

The learner will be able to explain the adult's role in facilitating children's development through play.

CD1010
INTRODUCTION TO EARLY CHILDHOOD

Unit One: The learner will demonstrate an understanding of the philosophy and goals of a child-centred, play-oriented programme for young children.

Objectives: Upon successful completion of this unit you will be able to:

1. Define the philosophy of child-centred programming.
2. Define the adult's role in child-centred programming.
3. Identify child-centred characteristics in a variety of programmes for young children.
4. Describe how past educators and events have influenced current thinking about early childhood education.

CD 1010
INTRODUCTION TO EARLY CHILDHOOD

Unit Two: The learner will demonstrate an understanding of the development of pro-social behaviour in young children and ways of promoting and maintaining pro-social behaviour in an early childhood setting.

Objectives: Upon successful completion of this unit you will be able to:

1. Describe pro-social behaviour.
2. Identify factors which influence the development of pro-social behaviour.
3. Explain the differences between Discipline and Punishment.
4. Justify the use of discipline rather than punishment to promote pro-social behaviour of children in early childhood settings.
5. Use developmentally appropriate practices to establish and maintain limits in an early childhood setting.

**CD 1010
INTRODUCTION TO EARLY CHILDHOOD**

Unit Three: The learner will demonstrate an understanding of the term, play, and its developmental nature in early childhood.

Objectives: Upon successful completion of this unit you will be able to:

1. Describe the characteristics of play.
2. Describe the social and cognitive levels of play and their developmental nature.

**CD1010
INTRODUCTION TO EARLY CHILDHOOD**

Unit Four: The learner will recognize the value of play in the lives of young children.

Objectives: Upon successful completion of this unit you will be able to:

1. Compare and contrast theories which attempt to explain the value of play.
2. Explain how children's play in specific learning centres contributes to growth and development.

CD1010
INTRODUCTION TO EARLY CHILDHOOD

Unit Five: The learner will be able to explain the adult's role in facilitating children's development through play.

Objectives: Upon successful completion of this unit you will be able to:

1. Describe the personal characteristics of a competent caregiver.
2. Describe the adult's role in facilitating children's development through play.