

**Practical Programming Methodology**  
**CS 2010 - Fall 2008**  
**3 (3-0-3) UT**  
**Course Outline**

**Instructor** : Franco Carlacci  
**Office** : C422  
**Phone** : 539 2091  
**Prerequisite** : CS1150 and CS2720  
**Email** : [franco@gprc.ab.ca](mailto:franco@gprc.ab.ca)

### Transfer Agreement

The transfer agreements set out for this course can be found by visiting the [Alberta Council on Admission and Transfer](#) web site

### Calendar Description

The calendar description for this course can be found at the [GPRC](#) website.

### Course Description

This course introduces students to the principles, methods, tools, and practices of a professional programmer working in a rich programming environment. The lectures focus on the fundamental principles of programming methodology based on abstract data types/objects and their implementations. The laboratories offer an intensive apprenticeship opportunity for the aspiring software developer. Students use the C++ programming language and software development tools supported by the Windows/Unix operating systems

### Evaluation

Take home assignments and  
Lab assignments (min of 10) : 45%  
Midterm : 25%  
Final : 30%

Assignments that are less than one week late will be penalized 20%; assignments submitted after that period will receive a grade of 0. Please note that you must submit ALL assignments (even late ones!) if you want the assignment portion to count towards your final grade.

### Text

The text for this course is *C++ How to Program (sixth edition)* by R.J. Dietel and H.M. Dietel.