

# CS 3060 - Introduction to Digital Image Processing

---

Course Information: [Course Outline](#)

Instructors:

	<a href="#">Libero Ficocelli</a>	<a href="#">David Gregg</a>
Office :	C424	C422
Phone :	539 - 2825	539 - 2976

---

## Lab Assignments:

Laboratory Assignments		
Lab No	Title	Week of
1	Lab Assign1	Jan 14
2	Lab Assign 2	Jan 21
3	Lab Assign 3	Jan 28
4		

Try these interesting sites, they are pretty extensive.

[Brock University](#) Computer graphics course, good intro on Computational geometry

[Princeton University](#) , check out the Java stuff on sorting and convex hulls.

[Convex Hull demo](#) with code (Java)

[Java Repository](#), bunch of Java programs with animations and code for all sorts of stuff

[Hypermedia Image Processing Reference](#), this stuff is not supposed to be made public, but I guess its too hard to prosecute people in Korea

[Computational Geometry software library](#), more Java stuff (check out the stuff from McGill, professor [Toussaint's class](#)).

## Additional Resources:

- [File format page](#), for those of you who want to know more about various image file formats.
- [PaintShop Pro download](#)