

Visual Arts, Foundation Course Outline

DD1180 A3 3(1-0-2) UT

January 7 _ April 14, 2004

Wednesday and Friday 10:00 a.m. _ 11:20 a.m.

Design Studio 2

Ken HouseGo

DS 130539 _ 2813

_ HYPERLINK "mailto:housego@gprc.ab.ca" housego@gprc.ab.ca

No prerequisite

Application of two-dimensional art elements applied to static digital media; drawing, mixed materials, image manipulation, colour and composition using appropriate software. This course is an introduction to the principles and techniques of digital media with an emphasis on visual design and creative image solutions. This course is an introduction to the use of the computer in a fine arts context. The main application studied will be Adobe Photoshop 7.0 on the Macintosh platform that is the primary digital image manipulation program used to create graphics and art for use in print, the Internet and interactive multi-media. In addition students will learn the basics of computer pixel theory and the fundamentals of working with _raster-bitmap_ image graphics. Visual Quickstart Guide PHOTOSHOP 7.0 FOR WINDOWS & MACINTOSH, Elaine Weinmann and Peter Lourekas. Peachpit Press. 2003. Cost: \$38.99 Students can expect to put in a minimum of 4 to 6 hours per week on out-of-class work. Assignments will be expected on the date required. Failure to complete projects on time for class critiques will effect the student's final evaluation. Learn the basic principles of two-dimensional design: line, shape, value, texture, color, tone and composition. Develop the visual and critical thinking skills pertaining to creating effective imagery. Gain the necessary software skills and techniques for effective communication. The level of creativity and craftsmanship demonstrated. The degree of knowledge and understanding of the elements and principles of this particular studio discipline. Assignments will be required throughout the duration of this course. Professional orientation as indicated by enthusiasm, commitment, involvement and flexibility in collective and individual critiques. Overdue assignments will be penalized 10% per day. Work must be completed within ten days of original deadline. After 10 days you will receive a zero grade. Students late for a quiz will have a 5-minute grace period afterwards they will receive a grade of zero and not be allowed to write.

A. Final Grade: 85% Class and Home Assignments
5% Quiz and or worksheets 10% Participation

B.Mid_term: A number grade based upon assignments completed. Mid_term may be an indicator grade only for the student's reference on his/her performance in this course. There will be number of quizzes, close book and take home throughout the course. Estimated costs approximately \$85 for CD, paper and text. It is highly recommended that you make back up copies of your work. More than 20% absenteeism may constitute a failure except for medical or extenuating circumstances (in which case a doctor's letter will be required). Lateness will be noted. Absences must be accompanied by a doctors

note: Food and drinks are not permitted in the computer lab! Students are responsible for clean up of the lab. Good Housekeeping is essential.

GPRC Fine Arts Department Course Outline
DD 1180 Digital Imagery 2D