

DEPARTMENT OF FINE ARTS

COURSE OUTLINE – DD2180 TIME BASED MULTI MEDIA 1 3 (3-0-3) UT

INSTRUCTOR:	Tina Martel	PHONE:	780-539-2814
OFFICE:	L216	E-MAIL:	tmartel@gprc.ab.ca

OFFICE HOURS:

Tuesday, Thursday 1-3 or by appointment

PREREQUISITE(S)/COREQUISITE: DD1380 or DD1082 and AR1370 or AR2340

or consent of the department

REQUIRED TEXT/RESOURCE MATERIALS:

Text book: Final Cut Pro 7: Visual QuickPro Guide. Lisa Brenneis. \$23.95 External hard drive: these are the only two acceptable drives for the digital lab you will not be allowed to use any other kind. Gdrive mini 500 gb LaCie 1 terrabyte. DV tapes/memory card as required

CALENDAR DESCRIPTION:

An exploration of aesthetics of time based arts and technology, as applied to the visual arts. This is a studio course that will focus on using and responding to traditional and new media tools for visual communication.

CREDIT/CONTACT HOURS: 90 hours

DELIVERY MODE(S): Lecture and lab

OBJECTIVES:

DD2180 Time-based Multimedia I is a studio based course in which students will explore film grammar and the director's craft as applied to the unique aspects of digital format: including visual storytelling, continuity-style coverage, storyboarding and writing. Work will include hands on digital camera, "log and capture" of digital footage into the Final Cut Pro editing system. Creating a timeline, inserting footage, special digital effects, and building a basic digital soundtrack are among the subjects that are covered. This is a project-orientated class whose emphasis is on creativity and teamwork.

TRANSFERABILITY: UA*, UC, UL, AU, AF*, CU, CUC, KUC

An asterisk (*) beside any transfer institution indicates important transfer information. Consult the Alberta Transfer Guide.

Grade of D or D+ may not be acceptable for transfer to other post-secondary institutions. Students are cautioned that it is their responsibility to contact the receiving institutions to ensure transferability.

GRADING CRITERIA:

- 1. The level of creativity and craftsmanship demonstrated.
- 2. The degree of knowledge and understanding of the elements and principles of this particular studio discipline.
- 3. Portfolio presentations will be required throughout the duration of this course.
- 4. Participation grade is established by your level of enthusiasm, commitment, involvement and flexibility in both studio and individual/collective critiques. Please note this class has a high group participation expectation.

EXAMINATIONS:

Two portfolio submissions during the course of the year.

Final Grade:

10% based on assigned technical work sheets

40% Midterm Portfolio , 40% Final Term Portfolio (Based on In Class and Home Assignments)

10% Participation

Overdue portfolios will be penalized a minimum of 1 grade point per late day.

STUDENT RESPONSIBILITIES:

Students are expected to set up work prior to class commencing, so that lectures and demonstrations can proceed uninterrupted. These will not be repeated for latecomers. Many students will be using the digital studio please exhibit consideration towards workspace, materials and other students.

More than 20% absenteeism may constitute a failure except for medical or extenuating circumstances in which case a doctor's letter may be required.

No IPOD or MP3 players allowed in the classroom. All cell phones must be turned off. No surfing the web during class. Failure to do so will result in you being asked to leave the class.

STATEMENT ON PLAGIARISM AND CHEATING:

Please refer to pages 49-50 of the College calendar regarding plagiarism, cheating and the resultant penalties. These are serious issues and will be dealt with severely.

COURSE SCHEDULE/TENTATIVE TIMELINE:

January 5, 2011 – April 27, 2011 Monday, Wednesday 2:30 – 5:20 p.m. Studio based activities in addition to home assignments to be determined by the instructor. Students will be expected to invest a minimum of eight hours a week out of class. You will be provided with a card to access the digital lab on weekends and off hours. Please be respectful of fact that you will probably not be allowed work while there are other classes going on in the digital lab.