



DEPARTMENT OF FINE ART
COURSE OUTLINE
TIME BASED MULTI MEDIA DD2180 A3

INSTRUCTOR: Elisabeth Belliveau **PHONE:** (780) 539-2013
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OFFICE HOURS: Monday, Tuesday, Wednesday 1:00-2:00

PREREQUISITE(S)/COREQUISITE: None

REQUIRED TEXT/RESOURCE MATERIALS:

No text book required.

Required materials: External hard drive: G-drive mini 500 gb LaCie 1 terrabyte, headphones.

CALENDAR DESCRIPTION:

This course is designed to introduce and explore time based media and technology, as applied to the visual arts. This is a studio course that will focus on engaging with traditional and new media tools for visual communication. Time Based Media includes but is not limited to video, animation, sound, performance and web-based projects. Production techniques along with conceptual and aesthetic topics will be explored. The course will introduce historical and contemporary perspectives through assigned readings, screenings and lectures. Time Based Media skills will be taught through demonstrations, projects and research.

CREDIT/CONTACT HOURS: 3 (3-0-3) UT / 90 hours

DELIVERY MODE(S): Lecture, screenings, workshops, lab/studio

OBJECTIVES (OPTIONAL):

- Students will gain understanding of Time Based Media history and contemporary practice
- Demonstrate the application of video and animation software including Final Cut Pro and other image sequencing software

- Learn how to employ basic audio/visual equipment to realize projects / record sound, use digital cameras, lighting kits
- Develop personal expression and aesthetic sensibility through Time Based Media.

TRANSFERABILITY:

**** Grade of D or D+ may not be acceptable for transfer to other post-secondary institutions.**

Students are cautioned that it is their responsibility to contact the receiving institutions to ensure transferability

GRADING CRITERIA:

GRANDE PRAIRIE REGIONAL COLLEGE			
GRADING CONVERSION CHART			
Alpha Grade	4-point Equivalent	Percentage Guidelines	Designation
A+	4.0	90 – 100	EXCELLENT
A	4.0	85 – 89	
A-	3.7	80 – 84	FIRST CLASS STANDING
B+	3.3	77 – 79	
B	3.0	73 – 76	GOOD
B-	2.7	70 – 72	
C+	2.3	67 – 69	SATISFACTORY
C	2.0	63 – 66	
C-	1.7	60 – 62	
D+	1.3	55 – 59	MINIMAL PASS
D	1.0	50 – 54	
F	0.0	0 – 49	FAIL
WF	0.0	0	FAIL, withdrawal after the deadline

1. The level of creativity and craftsmanship demonstrated.
2. The degree of knowledge and understanding of the elements and principles of this

particular studio discipline.

3. Participation grade is established by level of engagement with the course, ability to articulate ideas as well as involvement and contribution to studio critiques.

EVALUATIONS:

Assignment and process grading is on going and as per assignment due dates.

STUDENT RESPONSIBILITIES:

Students are expected to commit to a minimum of six hours per week of out of class work on projects and presentations. Students are expected to arrive on time so that lectures and demonstrations can proceed uninterrupted. Information will not be repeated for latecomers. Many students will be using the digital studio please exhibit consideration towards workspace/ desktop and other students. Use headphones when working with audio. Log out of computers, save your files to your external hard drive and shut down all open applications before the end of class. Assignments must be submitted on time, all late assignments result in a loss of 10% of the project grade per day. In order to pass the course all assignments must be submitted by the end of the semester. More than 20% absenteeism will result in a failing grade. Punctuality is important and is part of your attendance and participation mark.

More than 20% absenteeism may constitute a failure except for medical or extenuating circumstances in which case a doctor's letter may be required. * No IPOD,MP3 players or electronic messaging allowed in the classroom. All cell phones must be turned off. Failure to do so will result in you being asked to leave the class.

* No food or beverages allowed in computer lab – this includes coffee and water

STATEMENT ON PLAGIARISM AND CHEATING:

Refer to the Student Conduct section of the College Admission Guide at <http://www.gprc.ab.ca/programs/calendar/> or the College Policy on Student Misconduct: Plagiarism and Cheating at www.gprc.ab.ca/about/administration/policies/**

**Note: all Academic and Administrative policies are available on the same page.

COURSE SCHEDULE/TENTATIVE TIMELINE:

September 6th – December 12th 2012

Lab based activities in addition to home assignments to be determined by the instructor. Students will be expected to invest a minimum of six hours a week out of class. You will not be allowed work while there are other classes going on in the digital lab. Please consult the schedule posted on the lab door to familiarize yourself with open lab hours.

* Please note this course outline is subject to change, project outlines, required materials and deadlines may be altered based on the progress of the class.

* All submitted work must be original and developed specifically for this course.