Grande Prairie Regional College Department of Fine Arts

F. 99

Interactive and Digital Design

DD 2180 3 (3-3) Lab varies, UT (3) Interactive Multimedia I

Instructor:

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Prerequisite

DD 1190 or consent of the department.

Catalogue Description

An exploration of the emerging discipline of visual technology as it applies to the visual arts. Students will become conversant with the microcomputer environment and applicable software tools available to visual artists by focusing study on specific areas of production.

Emphasis will also be placed on the theoretical implication of technology through the introduction of discussion topics such as Virtual Reality and visual truth. This is a user oriented course and as such will focus on using and responding to the technology for visual communication.

Classes will be in the form of seminars and workshops concentrating on specific topics relating to multimedia production

4. Course Objectives

Students will:

- Develop skills in the use of specific computer tools applicable to visual communication
- Explore the technology to build their own personal vocabulary for expression and communication.
- Examine the philosophical and aesthetic implications of the new technology.

Course Content

Classes will be in the form of seminars and workshops concentrating on specific topics

Assignments

Assignments will be designed to foster understanding in both the theoretical and practical aspects of the technology for visual communication. A portfolio of work that cumulates in one major project will be required.

Evaluation

a) Weekly progress reports and individual projects
b) Final portfolio with project summary and development work
c) Participation
40%
50%

Fine Print: More than 10% absenteeism may constitute a failure except for medical or extenuating circumstances in which case a doctor's letter will be required.